



**Solution1:**

$$\begin{cases} \dot{x}_1 & x_2^2 + u \\ \dot{x}_2 & x_3^2 + u \\ \dot{x}_3 & p(x_1) + u \end{cases} \quad f(x) = \begin{bmatrix} x_2^2 \\ x_3^2 \\ p(x_1) \end{bmatrix} \quad g(x) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

The condition of the existence of a linearizer of all states

$$ad_{f,g} = [f, g] = -\frac{\partial f}{\partial x} g = \begin{bmatrix} 2x_2 \\ 2x_3 \\ \frac{\partial p}{\partial x_1} \end{bmatrix}$$

$$ad^2_{f,g} = [f, ad_{f,g}] = -\frac{\partial f}{\partial x} ad_{f,g} = \begin{bmatrix} 4x_3x_2 \\ 2x_3 \frac{\partial p}{\partial x_1} \\ 2x_2 \frac{\partial p}{\partial x_1} \end{bmatrix} \quad G = [g \quad ad_{f,g} \quad ad^2_{f,g}]$$

$$\det(G) \neq 0 \quad \text{else } (x_1, x_2, x_3) = (0,0,0)$$

$H = \text{span}\{g, ad_{f,g}\}$  is involutive

$$\text{then } [g, ad_{f,g}] = \frac{\partial ad_{f,g}}{\partial x} g = \begin{bmatrix} 2 \\ 2 \\ \frac{\partial^2 p}{\partial x_1^2} \end{bmatrix} \in \text{span}(g, ad_{f,g})$$

$$\text{for } p(x_1) = x_1^2 + cx_1 + b \quad [g, ad_{f,g}] = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} = 2 * g$$

with  $p = \text{polynomial form}$  we can do fullstate Linearization

The condition that all states become linear for a 3rd order system like the above is that

$$Z = T(x) \text{ and (I) } \begin{cases} \frac{\partial T_1}{\partial x} g = 0 \\ \frac{\partial T_2}{\partial x} g = 0 \\ \frac{\partial T_3}{\partial x} g \neq 0 \end{cases} \text{ and (II) } \begin{cases} \frac{\partial T_1}{\partial x} f = T_2 \\ \frac{\partial T_2}{\partial x} f = T_3 \end{cases}$$

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The condition that all states: exist  $T_1 = h$  only, and according to condition (II) we have:

$$\frac{\partial h}{\partial x} f = T_2 = L_f h \quad \text{and} \quad \frac{\partial L_f h}{\partial x} f = T_3 = L_f^2 h$$

$$L_f h = \left[ \frac{\partial h}{\partial x_1} \quad \frac{\partial h}{\partial x_2} \quad \frac{\partial h}{\partial x_3} \right] * \begin{bmatrix} x_2^2 \\ x_3^2 \\ p(x_1) \end{bmatrix} = \frac{\partial h}{\partial x_1} x_2^2 + \frac{\partial h}{\partial x_2} x_3^2 + \frac{\partial h}{\partial x_3} p(x_1)$$

$$\text{then : (I) } \implies \frac{\partial T_1}{\partial x} g = 0 \text{ then } L_g h = 0$$

$$\text{then : } \frac{\partial h}{\partial x} g = \left[ \frac{\partial h}{\partial x_1} \quad \frac{\partial h}{\partial x_2} \quad \frac{\partial h}{\partial x_3} \right] * \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} = 0$$

$$\text{then : } \frac{\partial T_2}{\partial x} g = \text{then } L_g L_f h = 0$$

$$\frac{\partial L_f h}{\partial x} g = \left[ \frac{\partial L_f h}{\partial x_1} \quad \frac{\partial L_f h}{\partial x_2} \quad \frac{\partial L_f h}{\partial x_3} \right] * \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{\partial L_f h}{\partial x_1} + \frac{\partial L_f h}{\partial x_2} + \frac{\partial L_f h}{\partial x_3}$$

$$\begin{aligned} \frac{\partial L_f h}{\partial x} g &= \frac{\partial^2 h}{\partial x_1^2} x_2^2 + \frac{\partial^2 h}{\partial x_1 \partial x_2} x_3^2 + \frac{\partial^2 h}{\partial x_1 \partial x_3} p(x_1) + \frac{\partial h}{\partial x_3} \frac{\partial p(x_1)}{\partial x_1} \\ &+ \frac{\partial^2 h}{\partial x_1 \partial x_2} x_2^2 + \frac{\partial^2 h}{\partial x_2^2} x_3^2 + \frac{\partial^2 h}{\partial x_2 \partial x_3} p(x_1) + 2 \frac{\partial h}{\partial x_1} x_2 + \frac{\partial^2 h}{\partial x_1 \partial x_3} x_2^2 \\ &+ \frac{\partial^2 h}{\partial x_2 \partial x_3} x_3^2 + \frac{\partial^2 h}{\partial x_3^2} p(x_1) + 2 \frac{\partial h}{\partial x_2} x_3 \end{aligned}$$

Due to the continuous assumption of the function h, the differential can be moved.

$$\begin{aligned} \frac{\partial L_f h}{\partial x} g &= \frac{\partial}{\partial x_1} \left( \frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} \right) x_2^2 + \frac{\partial}{\partial x_2} \left( \frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} \right) x_3^2 \\ &+ \frac{\partial}{\partial x_3} \left( \frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} \right) p(x_1) + \frac{\partial h}{\partial x_3} \frac{\partial p(x_1)}{\partial x_1} + 2 \frac{\partial h}{\partial x_1} x_2 + x_2 2 \frac{\partial h}{\partial x_2} x_3 \end{aligned}$$

$$\frac{\partial L_f h}{\partial x} g = 0$$

$$\frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} = 0 \text{ then : } \frac{\partial h}{\partial x_3} \frac{\partial p(x_1)}{\partial x_1} + 2 \frac{\partial h}{\partial x_1} x_2 + 2 \frac{\partial h}{\partial x_2} x_3 = 0$$



$$\frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2} + \frac{\partial h}{\partial x_3} = 0 \text{ then : } \frac{\partial h}{\partial x_3} = -\left(\frac{\partial h}{\partial x_1} + \frac{\partial h}{\partial x_2}\right)$$

$$\text{then : (eq1) : } \frac{\partial h}{\partial x_1} \left(2x_2 - \frac{\partial p(x_1)}{\partial x_1}\right) + \frac{\partial h}{\partial x_2} \left(2x_3 - \frac{\partial p(x_1)}{\partial x_1}\right) = 0$$

solve this equation with “MAPEL15” and suppose that  $p(x_1)$  is a polynomial function:

$$p(x_1) = x_1^2 + cx_1 + b$$

$$h(x_1, x_2, x_3) = \_Fl \left( x_3, \right. \\ \left. -\frac{1}{6} \left( 2 \arctan \left( \frac{1}{3} \frac{(4x_2 - 2x_3 - 2x_1 - c)\sqrt{3}}{2x_3 - 2x_1 - c} \right) \right) \right. \\ \left. + \sqrt{3} \ln(4x_2^2 - 4x_3x_2 - 4x_2x_1 - 2x_2c + 4x_3^2 - 4x_3x_1 \right. \\ \left. - 2x_3c + 4x_1^2 + 4x_1c + c^2) \right) \sqrt{3}$$

$$-2 \arctan \left( \frac{1}{3} \frac{(4x_2 - 2x_3 - 2x_1 - c)\sqrt{3}}{2x_3 - 2x_1 - c} \right) - \sqrt{3} \ln(4x_2^2 \\ - 4x_3x_2 - 4x_2x_1 - 2x_2c + 4x_3^2 - 4x_3x_1 - 2x_3c + 4x_1^2 \\ + 4x_1c + c^2)$$

Then :  $T_1 = h =$

$$T_2 = L_f h \text{ and } T_3 = L_f^2 h$$

With  $T_1, T_2, T_3$  and  $Z = T(x)$  We can have full state linearization:

$$\text{Then } z_1 = h, z_2 = L_f h, z_3 = L_f^2 h$$

$$\text{with this } z = T(x) L_g h = 0 \text{ and } L_g L_f h = 0$$

$$\text{and } L_g L_f^2 h \neq 0 \text{ then } r - 1 = 2 \text{ then : } r = 3$$

$$\begin{cases} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \end{cases} = \begin{matrix} z_2 \\ z_3 \\ L_f^3 h + L_g L_f^2 h u \end{matrix} \quad \& \quad x = T^{-1}(z) \quad \text{and} \quad u = -\frac{L_f^3 h}{L_g L_f^2} + \frac{1}{L_g L_f^2} v$$

$$\begin{cases} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \end{cases} = \begin{matrix} z_2 \\ z_3 \\ v \end{matrix} \quad v = -z_1 - 3z_2 - 3z_3 \quad \begin{cases} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \end{cases} = \begin{matrix} z_2 \\ z_3 \\ -z_1 - 3z_2 - 3z_3 \end{matrix} \quad \text{And system is e.s.}$$

**Solution2:**

1. We notice that all state equation but the last one are linear. The last state equation reads:

$$\dot{x}_n = f(x) + g(x)u$$

If we assume that  $g(x) \neq 0$  for all  $x$ , we can apply the control:

$$u = h(x, v) = \frac{1}{g(x)} (-f(x) + Lx + v)$$

renders the last state equation linear

$$\dot{x}_n = Lx + u$$

The response from  $v$  to  $x$  is linear, and the closed loop dynamics is given by

$$\dot{x} = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & \dots \\ 0 & 0 & 0 & \ddots & 0 \\ l_1 & l_2 & l_3 & \dots & l_n \end{bmatrix} x + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix} v$$

(You may recognize this as the controller form from the basic control course). For the control to be well defined, we must require that  $g(x) \neq 0$  for all  $x$ .

2. The above procedure suggest the control

$$u = h(x, v) = \frac{1}{b \cos(x_1)} (-a \sin(x_1) + l_1 x_1 + l_2 x_2 + v)$$

which results in the closed loop system

$$\dot{x} = \begin{bmatrix} 0 & 1 \\ l_1 & l_2 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} v$$

The system matrix has a double eigenvalue in  $s = -1$  if we let:

$$l_1 = -1, l_2 = -2$$

The control law is well defined for  $x_1 \neq \pi/2$ . This corresponds to the pendulum being horizontal. For  $x_1 = \pi/2$ ,  $u$  has no influence on the system. Notice how the control “blows up” nearby this singularity. Extra. You may want to verify by simulations the behavior of the modified control:

$$u = \text{sat}(h(x, v))$$

for different values of the saturation level.



3. The above procedure suggest the control:

$$u = -x^2 - x + v$$

Letting  $v = 0$ , we apply the control to the perturbed system:

$$\dot{x} = (1 + \epsilon)x^2 - x^2 - x = \epsilon x^2 - x$$

and note that for  $x > 1/\epsilon$ , we have  $\dot{x} > 0$ , which implies that the trajectories tend to infinity. Thus, global cancellation is non-robust in the sense that it may require a very precise mathematical model.

### Solution3:

1. The aim of feedback linearization is to produce a transformation system whose states are the output  $y$  and its derivatives. Therefore, the lie derivative is then used, and since it's an important tool for analysis and synthesis, a MATLAB program has been developed for any class of nonlinear system that could be written in the form of an equation (1). The two programs work as follows:

1. The *Lie Derivative(h; x)* program finds the partial derivative of  $h(x)$  along  $x$ ; as described by the following equation:  $\dot{h} = \frac{\partial h(x)}{\partial x} \dot{x}$ ; thus, the user should provide the program with the vector field
2. The *solvelieder(Lh; fx; g)* gives the lied derivatives of the vector fields  $f(x)$  and  $h(x)$  along the vector fields  $f(x)$  and  $g(x)$  respectively. Where the user has to provide the program with the function  $f(x)$  and  $g(x)$  as well as the output derivative from the function *LieDerivative(h; x)*

```
function df=Lie_Derivative(h,x)
% The LieDerivaive MATLAB function is used
% to find the jacobian vector of a given output
% h(x) : Is the output function
% x : The state vector
% df : The jacobian of h along x

if nargin<2 & nargin==0
error('not enough input argument');
end
df=[];
n=length(x);
```

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```
for ii=1:n
xx=x(ii);
dff=diff(h,xx);
df=[df,dff];
end
df;
end
```

```
function [lhf lhg]=solvelieder(Lh,fx,g)
% The solvelieder MATLAB function is used to find
% the lie derivatives of the functions f(x) and g(x)
% along the vector field h(x)
% Lh : The jacobian vector of h along x
% fx : The function f(x)
% g : The input function g(x)
LHg=[];
lhf=Lh*fx;
[n,b]=size(g);
for ii=1:b
Lgh=Lh*g(:,ii);
LHg=[LHg,Lgh];
end
lhg=LHg;
end
```

### Hand Calculation:

The lie derivative of any nonlinear dynamical systems that has the form of Equation 1 is obtained by differentiating the output of the system; hence, the first lie derivative is given by:

$$\dot{y} = \frac{\partial h(x)}{\partial x} \dot{x} = [1 \ 0](f(x) + gu)$$

Therefore, the first lie derivative is given by:

$$\dot{y} = \frac{\partial h(x)}{\partial x} \dot{x} = [1 \ 0] \begin{pmatrix} x_2 \\ -\sin(x_1) + u \end{pmatrix}$$

$$\dot{y} = L_f^1 h(x) = x_2$$

### MATLAB Computation:

The first lie derivative of equation is then obtained using MATLAB program described on the previous section as follows:

```
clear;
clc;
```

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```
syms x1 x2 u % symbolic presentation
fx=[x2;-sin(x1)];
g=[0;1];
x=[x1 x2];H=x1;
LH=Lie_Derivative(H,x)
[lhf lhg]=solvelieder(LH,fx,g)
```

Answer:

```
LH =[ 1, 0]
lhf =x2
lhg =0
```

The first lie derivative of the dynamical system in Equation 1.13 is displayed using MATLAB as  $L_f h(x) = lhf$  and  $L_g h = lhg$ .

- Feedback linearization MATLAB-based function; and for better readability of the problems are then solved using programmes illustrated on the previous chapters, we will write them on another manner that simplify the use for users; hence, the program that should be used by the user will be written as:

```
clear all;
clc
disp('_____');
disp('The Nonlinear systems should ');
disp('be written in the following form ');
disp('State space equations x=f(x)+g(x)u');
disp('_____');
% The your system contains
% Input the extra parameters
par=input('Parameters ','s');
eval(sprintf('syms %s',par));
parameters=sprintf('%s',par)
%% Declare how many states and inputs
n=input('Number of states:=');
nin=input('Number of inputs:=');
x=sym(zeros(1,n));
u=sym(zeros(1,nin));
for j=1:n
eval(sprintf('syms x%d',j))
x(:,j)=sprintf('x%d',j);
end
```

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```
for k=1:nin
eval(sprintf('syms u%d',k));
u(:,k)=sprintf('u%d',k);
end
%% Enter the functions from the keyboard
f=input('The vector f(x):=', 's');
g=input('The vector g(x):=', 's');
Hc=input('The output variables:=', 's');

%% Represent all the functions
% f(x), g(x) and h(x) on a symbolic format
fx=sym(f);
g=sym(g);
Hc=sym(Hc); %
%% Use the inoutfeedbacklinearization.m program to generate the desired
functions
disp(['_____ANSWER_____']);
[Lhf Lhg]=inoutfeedbacklinearization(fx,g,Hc,x)
disp(['The feedbacklinearization controller Uc:']);
disp(inv(Lhg)*(-Lhf+u))
disp(['_____END_PROGRAM_____']);
```

Thus the inoutfeedbacklinearization.m function is then written using a nested MATLAB functions instead of using the programs separately as shown on the previous chapters; therefore the whole code is given by:

```
function [Lhf Lhg]=inoutfeedbacklinearization(fx,g,h,x)
% The function inoutfeedbacklinearization is used to find the
% the feedbacklinearization control law for SISO and MIMO
% nonlinear systems using symbolic MATLAB library;
% The user should provide the program with the following
% inputs
% fx : The system function f(x)
% g : The system output function g(x)
% h(x) : The vector of outputs h(x)=[x1;x2, ;xn]
% x : The state vector x=[x1,x2, ,xn]
% After having provided the program the necessary input
% functions
% The program will output the following variables
% Lhf : The lie derivative of h(x) along the function f(x)
% Lhg : The lie derivative of h(x) along the function g(x)
% which is called the decoupling matrix
% u : The vector of inputs u=[u1;u2;...;un]
% The control law will be given by the following formula
% u= inv(Lhg)*(?Lhg+v)
if nargin <4
error('Not enough input argument');
end
k=1;
```



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```
Lhg=[];Lhf=[];
nb=length(h);
while k<length(h)+1
h1=h(k);
for i=1:nb+1
% this Lie derivative function
df=Lie_Derivative(h1,x);
% solve for the g
[lhf lhg]=solvelieder(df,fx,g);
[n b]=size(lhg);
for ii=1:n
d=any(lhg(ii,:)~=0);
end
if d==1;
disp(['The relative degree of h',num2str(k)]),
disp(['equal:=' ,num2str(i)]);
break;
else
h1=lhf;
end
if i==nb+1 && d==0
disp(['The system dose not admit NFL']);
return;
end
end
Lhg=[Lhg;lhg];
Lhf=[Lhf;lhf];
k=k+1;
end

end
```

### Hand Calculation:

Following the steps mentioned in the flow chart of Figure 1; then the control law will be obtained by differentiating the output  $h$  till  $u$  appears as:

$$L_f^1 h_1(x) = x_1 + x_1 x_2$$

$$L_f^1 h_2(x) = -\sin(x_2)$$

$$L_g^1 h_1(x) = 1$$

$$L_g^1 h_2(x) = 1$$

the relative degree of the system which is 1 and the control law  $u$  is obtained using as:

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$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -L_f^1 h_1(x) + v_1 \\ -L_f^1 h_2(x) + v_1 \end{bmatrix}$$

### MATLAB Calculation:

---

The Nonlinear systems should  
be written in the following form  
State space equations  $\dot{x}=f(x)+g(x)u$

---

Parameters

parameters =

1×0 empty char array

Number of states:=2

Number of inputs:=2

The vector  $f(x) := [x_1 + x_1 * x_2; -\sin(x_1)]$

The vector  $g(x) := [1, 0; 0, 1]$

The output variables:=[x1;x2]

ANSWER

The relative degree of h1

equal:=1

The relative degree of h2

equal:=1

Lhf =

x1 + x1\*x2

-sin(x1)

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Lhg =

[ 1, 0]

[ 0, 1]

### 3. MATLAB inputs:

parameters = 1×0 empty char array

Number of states:=4

Number of inputs:=1

The vector  $f(x) := [x_2; -4*x_2 - 4*x_1; x_4; 6*x_1]$

The vector  $g(x) := [0; 3; 0; -1]$

The output variables:=x3

\_\_\_\_\_ANSWER\_\_\_\_\_

The relative degree of h1

equal:=2

Lhf =

6\*x1

Lhg =

-1

The feedback linearization controller Uc:

6\*x1 - u1

\_\_\_\_\_END PROGRAM\_\_\_\_\_